

The following instructions shows how to configure application as Kiosk Mode app

- Step 1: Add home and default attributes in the manifest

```
"singleTask" android:configChanges="screenSize|orientation|keyboardHidden|keyboard">  
  <intent-filter>  
    <action android:name="android.intent.action.MAIN" />  
    <category android:name="android.intent.category.HOME" />  
    <category android:name="android.intent.category.DEFAULT" />  
  </intent-filter>  
  <meta-data android:name="unityplayer.UnityActivity" android:value="true" />  
  <meta-data android:name="unityplayer.ForwardNativeEventsToDalvik" android:value="true" />  
</activity>
```

- Step 2: Install APP

After you built the application, use ADB commands to install

```
adb install -r -d <apk file path>
```

- Step 3: Set the app to auto-start

After you finished installing, use CMD commands to set up

```
adb shell settings put global autostart_third_app <package_name>
```

```
adb shell am broadcast -n com.deepoon.dpnapkcontroller/.ApkCommandReceiver -a  
"com.deepoon.dpnController.PACKAGE_CONTROL" -f 32 -e operation "setnewlauncher"  
-e launcherPkg <package_name>
```

The following instructions shows how to restore the default Launcher

- Step 1: Use CMD commands to set up

```
adb shell settings put global autostart_third_app "com.deepoon.DpnLauncher"
```

```
adb shell am broadcast -n com.deepoon.dpnapkcontroller/.ApkCommandReceiver -a  
"com.deepoon.dpnController.PACKAGE_CONTROL" -f 32 -e operation "setnewlauncher"  
-e launcherPkg "com.deepoon.DpnLauncher"
```